Design and Technology



Curriculum intent:

In Year 11 pupils work through their chosen NEA project. Pupils continue to use creativity and imagination to design and manufacture a working prototype that solves a real and relevant problem that considers social, moral and cultural values. Pupils will continue to develop a deep knowledge and understanding of all aspects of Design Technology in preparation for their end of year examination.

Year 11

Content

GCSE-NEA

- 3.1 Core technical principles
 - Systems approach to designing
- 3.3 Designing and making principles
 - Investigation, primary and secondary data
 - Environmental, social and economic challenge
 - The work of others
 - Design strategies
 - 3.3.5 Communication of design ideas

Concepts and Skills

Designing & Analysing

Generation and development of design ideas.

Product analysis

Client profiling

Literacy: TMG questionnaire and analysis

Maths: pie charts

GCSE-NEA

- 3.2 Specialist technical principles
 - Selection of materials or components
- 3.3 Designing and making principles
 - Prototype development
 - Selection of materials and components
 - Tolerances
 - Specialist tools and equipment
 - Specialist techniques and processes

Prototyping & Manufacturing

Rapid prototyping

Scales of production: One off, batch & Mass production

CAD/CAN

Developing practical skills

GCSE-Exam prep

- 3.1 Core technical principles
 - New and emerging technologies
 - Energy generation and storage
 - Developments in new materials
 - Material categories
 - Material properties
- 3.2 Specialist technical principles
 - Scales of production
 - Specialist techniques and processes

Smart, new and traditional materials. CAD/CAM.

Industrial process and scales of production.

Environmental issues and carbon footprint.

Structures and forces.

Client, user and target market.

Product analysis

